

Quest Doc: Spring Cleaning (Part 1), Silk and Silence (Part 2)

Main Locations – Fort Silksong, Mephala’s Garden

Sub Locations - New Vivec

Quest Giver

Spring Cleaning – Guard Captain Brendis Releni

Silk and Silence - Menali Matri

Spring Cleaning Objectives

1. Talk to Brendis Releni about Fort Silksong.
 - a. Optional - Talk to the Scouts about Fort Silksong
2. Go to Fort Silksong.
3. Exterminate all the Frostbite Spiders in Fort Silksong.
4. Destroy the Egg Clutch at the heart of Fort Silksong.
5. Return to Brendis Releni to collect your Reward.

Silk and Silence Objectives

1. Talk to Menali Matri about Brendis Releni being kidnapped by the Spiders.
2. Return to Fort Silksong.
3. Enter Mephala’s Garden.
4. Destroy the first Clutch of Eggs.
5. Destroy the second Clutch of Eggs.
6. Destroy the third Clutch of Eggs.
7. Locate the Priestess.
8. Kill the Priestess of Mephala.
9. Destroy the last Clutch of Eggs.
10. Find Brendis Releni’s body and collect his signet ring.
11. Return to Menali Matri to claim your Reward.

Quest Rewards-

- Part 1 – Cash Reward – Given to the Player by Brendis Releni
- Part 2 - Ring of the Web spinner (Optional) – Picked up from the Priestess’ body.
- Part 2 - Frostbites Fang – Given to the Player by Menali Matri
- Part 2 - Cash Reward – Given to the player by Menali Matri

Quest Title: Spring Cleaning (Part 1)	
ID	Journal Entry
	<p><i>I've heard rumours of Frostbite Spiders kidnapping people from New Vivec. Perhaps the Guard Captain can tell me more?</i></p> <ul style="list-style-type: none"> • Objective: Speak to Guard Captain Brendis Releni.
	<p><i>Guard Captain Brendis Releni asked for my help with the Frostbite Spider infestation in Fort Silksong. I should head over to the Fort and eliminate the Spiders. I may be able to find out more about the Fort from the scouts.</i></p> <ul style="list-style-type: none"> • Objective: Head to Fort Silksong. • Optional: Talk to the Scouts about alternate entrances into Fort Silksong.
	<p><i>I have arrived at Fort Silksong, the Frostbite infestation is worse than I imagined. I should make sure every Spider has been slain before I return to Brendis Releni.</i></p> <ul style="list-style-type: none"> • Objective: Kill all the Frostbite Spiders in Fort Silksong.
	<p><i>I have culled the Frostbite Spiders from Fort Silksong, but their nest remains, I should destroy the clutch of eggs in the main hall.</i></p> <ul style="list-style-type: none"> • Objective: Destroy the Clutch of Eggs.
	<p><i>I have culled the Frostbite Spiders from Fort Silksong. Strangely, the egg clutch was guarded by two wizards, they seemed to be working with the Spiders. I should report back to Guard Captain Brendis Releni and collect my reward.</i></p> <ul style="list-style-type: none"> • Objective: Speak to Brendis Releni.
	<p><i>The Frostbite Spiders in Fort Silksong have been exterminated and I have collected my Reward from Guard Captain Brendis Releni.</i></p> <ul style="list-style-type: none"> • Quest Complete.

Quest Title: Silk and Silence (Part 2)	
ID	Journal Entry
	<p><i>I received a letter from Vice-Captain Menali Matri requesting my help, the Frostbite Spiders have returned and kidnapped Brendis Releni. I should speak to Menali and see how I can help.</i></p> <ul style="list-style-type: none"> • Objective: Speak to Menali Matri.
	<p><i>The Vice Captain theorised that the Spiders nest must run deeper beneath Fort Silksong. I should return to the Fort and see what I can find.</i></p> <ul style="list-style-type: none"> • Objective: Find the entrance to the Frostbite Spiders nest.
	<p><i>I have found the entrance to the Frostbite Spiders nest; I should head inside.</i></p> <ul style="list-style-type: none"> • Objective: Enter the Frostbite Spider nest.
	<p><i>I have entered the Frostbite Spiders nest; this place is much larger than I expected. I should destroy any egg clutches I can find.</i></p> <ul style="list-style-type: none"> • Objective: Destroy the first clutch of Frostbite Spider Eggs.
	<p><i>When I destroyed the first clutch of Spiders eggs a voice from deep within the cave called out. I should continue deeper into the cave and destroy more eggs.</i></p> <ul style="list-style-type: none"> • Objective: Destroy the second clutch of Frostbite Spider Eggs.
	<p><i>I have destroyed a second clutch of Spiders eggs. The mysterious voice grows angrier, and the Frostbite Spider presence grows. I must push forward and destroy the next clutch.</i></p> <ul style="list-style-type: none"> • Objective: Destroy the third clutch of Frostbite Spider Eggs.
	<p><i>I have destroyed a third clutch of Spiders Eggs. The mysterious voice has revealed herself to be a Priestess of Mephala. She also revealed that there is another larger egg clutch in the</i></p>

	<p><i>deepest depths of the cave and that she is personally protecting them. A Daedric priestess powerful enough to control Frostbite Spiders is sure to be a challenge, I should prepare myself.</i></p> <ul style="list-style-type: none"> • Objective: Locate the Priestess of Mephala.
	<p><i>I have finally located the Priestess of Mephala and the final clutch of eggs. If I want to save the people of New Vivec I must slay her and destroy that last clutch of eggs.</i></p> <ul style="list-style-type: none"> • Objective: Slay the Priestess of Mephala. • Objective: Destroy the Final Clutch of Eggs.
	<p><i>The Priestess is dead, and the last clutch of eggs have been destroyed. But I was too late to save the Guard Captain. I should take his signet ring and return it to Menali Matri.</i></p> <ul style="list-style-type: none"> • Objective: Pick up Brendis Releni's Ring and return it to Menali Matri.
	<p><i>I have returned Brendis Releni's ring to the new Guard Captain, Menali Matri. Now that there are no eggs left, the Frostbite Spiders have been completely wiped out from Fort Silksong and have no chance of returning.</i></p> <ul style="list-style-type: none"> • Quest Complete.

Background Narrative – Built on top of a large nest of Frostbite Spiders during Tiber Septim's unification of Tamriel, Fort Silksong stood as the sole Imperial presence on Bleakrock Isle. Throughout its years, Fort Silksong consistently suffered from Spider infestations, however the Imperial garrison stationed there were able to purge them with minimal casualties. Like many Imperial forts by the 4th Era, Silksong was left abandoned and fell into disrepair, allowing the Spiders to reclaim their ancient territory. In subsequent years the Spider presence has become an ever-growing threat to the inhabitants of Bleakrock. The Dunmer Refugees in the nearby town of New Vivec have set up continuous defence against the Spiders of Silksong despite their lack of weaponry and resources.

Quest Narrative Part 1 – The residents of New Vivec are being terrorised by Frostbite Spiders from the nearby Fort Silksong. However, the spiders aren't just feeding on their victims but kidnapping them and carrying them off to their nest. The Dragonborn is tasked with clearing out Fort Silksong of the Frostbite Spiders and destroying their nest.

Quest Narrative Part 2 – A short time after their initial encounter, the Dragonborn is summoned back to New Vivec as the Spider threat has returned and that Brendis Releni is the latest victim to be carried off to Fort Silksong. The citizens report that the Frostbite population has grown larger than before and that their nest must run deep below the Fort. Returning to the Fort, the Dragonborn discovers a newly burrowed tunnel in the main hall, leading to an underground labyrinth known as Mephala's Garden.

The Dragonborn enter the cave and begins destroying the egg clutches and killing any Frostbite Spiders they come across. While the Dragonborn ventures deeper into the caverns, a voice begins to berate them. As the Dragonborn continues to destroy the egg clutches, they learn that the voice is a former Priestess of Mephala who has fallen out of favour with the Daedric Prince. The former Priestess has been using the Frostbite Spiders to bring potential sacrifices to her lair as tribute to Mephala, in hopes that she will regain favour with her former master.

As they enter the final chamber, the Dragonborn interrupts the Priestess' ritual. Before she attacks, the Priestess berates the Dragonborn for interrupting her attempts to contact Mephala and blames her own failure to protect her "children" (The Spiders) as the reason her pleas fall on deaf ears.

Potential Quest Narrative Outcome

- **Want** – Once the Priestess has been slayed, Mephala manifests before the player. She thanks them for getting rid of the Priestess as her begging was beginning to annoy the Daedric Prince. She takes the Ring of the Web Spinner from the body of the Priestess and rewards the Dragonborn with it. If the Dragonborn has already completed the Whispering Door quest she refers to the quest's outcome. The Dragonborn finds the body of Brendis Releni and retrieves his signet ring to return to Menali Matri. Returning to New Vivec, the Dragonborn returns Brendis' signet ring to Menali Matri, who is now promoted to Guard Captain with Brendis' passing.
- **Backup** – Killing the Priestess simply stops the ritual. The Dragonborn finds the body of Brendis Releni and retrieves his signet ring to return to Menali Matri. Returning to New Vivec, the Dragonborn returns Brendis' signet ring to Menali Matri, who is now promoted to Guard Captain with Brendis' passing.